

## (King of the Hill continued) <br> There is one exception to this pairing method: if the king loses

- If the king loses, the pairing will take place as follows: The new king will face the person who won at table 2 (they will play at table 1). The players who won at table 3 and 4 will face each other (at table 2). The players who lost at table 2 and 3 will face each other (at table 3), and the dethroned king will face the player who lost at table 4 (at table 4).
- Players will play through several "kingdom" rounds in which they will vie for the title of king of their one small kingdom. After a number of "kingdom" rounds (depending on the number of players), all players will be randomly reassigned to new kingdoms to vary their play experience.
- These rounds will continue until time for the "kingdoms" is called, at which point the player who has won the most games as king (in any kingdom) over the course of the rounds is considered the king of that "kingdom." If there is a tie, then the player who won the most total games is the "king." If there is still a tie after that point, then the tied players will roll dice to determine the winner.
- After this point, the kings of each kingdom will face off in single elimination rounds ( 50 minutes, best 2 out of 3 ) until a winner is determined.

The winner of the single elimination final rounds is the ultimate King of the Hill!

