

CREATURE

Category: _____ Level: _____ Gnosis: _____
 Class: _____ Size: _____

INITIATIVE Natural Sp 1 Sp 2 LIFE POINTS

ARMOR TYPE _____ Cut Imp Thr Heat Ele Cold Ene LOCATION _____

BASE BONO

AGI	<input type="text"/>	<input type="text"/>	MOVEMENT	<input type="text"/>	/	<input type="text"/>
CON	<input type="text"/>	<input type="text"/>	FATIGUE	<input type="text"/>	/	<input type="text"/>
DEX	<input type="text"/>	<input type="text"/>	RESISTANCES			
STR	<input type="text"/>	<input type="text"/>	PRESENCE	<input type="text"/>		
INT	<input type="text"/>	<input type="text"/>	PHYSICAL	<input type="text"/>		
PER	<input type="text"/>	<input type="text"/>	DISEASE	<input type="text"/>		
POW	<input type="text"/>	<input type="text"/>	VENOM	<input type="text"/>		
WP	<input type="text"/>	<input type="text"/>	MAGIC	<input type="text"/>		
			PSYCHIC	<input type="text"/>		



SPECIAL ABILITIES

POWERS / MODULES

SECONDARY ABILITIES

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MAGIC PROJECTION	ACCUM.	ZEON	ZEON REGEN.	MAGIC PATH LEVELS	
PSYCHIC PROJECTION	POTENTIAL	FREE PP	INNATE SLOTS	DISCIPLINES	
SUMMON	CONTROL	BIND	BANISH	INVOCATIONS	
TYPE OF ATTACK	VALUE	DEFENSE	DAMAGE	CRITICAL	SPECIAL

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