



Wheel and Deal

A scenario for "Kingsburg" the boardgame

The people of the Realm are variegated: there are lazy nobles and skilled craftsmen, fiery soldiers and humble peasants. A wise governor knows which group to favour at the right time to get as many benefits as possible for his own career.

Thou Art My Favourites

At the beginning of each year, every player (in turn order) chooses one of the groups listed below and places a building token of his colour near that group. Each group can only be chosen once. At the end of the year, all the tokens are removed from this sheet.

1. **Aristocracy:** you are always first in turn order. Besides, if you are tied for the most/fewest buildings during Phase I, III or V, you win tiebreakers.
2. **Clergy:** in each productive season, if your definitive roll (i.e. after you have used any effect to manipulate it, like Statue and Chapel) is 9 or less, you get 2 Victory Points.
3. **Military:** during Winter, two dice are rolled to determine how many soldiers are sent by the King: you get the amount rolled by the highest die, while each other player gets the amount rolled by the lowest die.
4. **Secret Society:** as soon as you make this choice, put one of your tokens upon any one Advisor. No other player can influence that Advisor by any means (this restriction doesn't apply to you). Remove the token from the board at the end of the year.
5. **Craftsmen:** at the end of each productive season, if you do not have any goods (i.e. 0 gold, wood, and stone), you get one good of your choice from the general supply.
6. **Artists:** in each productive season, after dice are rolled but before determining turn order, you may reroll one of your dice.
7. **Peasants:** in each productive season, if you influence only Advisors from the lowest row (value 6 or less), you get twice the help from one of them of your choice.
8. **Outlaws:** as soon as you make this choice, you lose 2 Victory Points. In each productive season, after dice are placed but before the effects of the Advisors are resolved, you get the help of the Advisor with the lowest value that has not been influenced by anyone.